

Timeline

evelopment

- This Development Plan is made with following resource strength.
- \rightarrow 2 generalist (My colleague mainly taking
- programming Responsibilities and Me taking game design and other roles)
- → 1 Audio specialised resource
- This game can be released to steam as free 1st part of
- story as the scope of the project, Art and model
- dependency to bring the real vision of the project is a
- lot and will increase the risk in project.

Depending on the response the further development will be planned out and released in 4 parts on Steam

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